OTHER TRANSFORMATIONS – ANSWERS

1. Aliens who live in the 2-dimensional world of Flatland have built a giant 2dimensional wheel of radius 1 mile, and a coordinate system is set up so that the center of the wheel is situated at the origin. Furthermore, the wheel is slowly moving to the right at a rate of 1 mile per hour, and at the same time a bug, beginning at coordinates (1,0) is walking the perimeter of the wheel counterclockwise at a rate of

1 mile per hour. Find a vector-valued function in the form $\vec{r}(t) = x(t)\hat{i} + y(t)\hat{j}$ that describes the bug's position after *t* hours, and find $\vec{r}'(t)$. Also, graph the bug's path over the interval $0 \le t \le 2\pi$, and find the values for *t* in that interval corresponding to when the bug reaches its highest elevation and when it reaches its lowest elevation, and find the bug's speed at each of those points. (NOTE: The wheel moves to the right, but does not rotate.)



This type of problems is easily analyzed by thinking in terms of vector-valued functions. The circular motion as *t* goes from 0 to 2π is described by $\vec{r}_1(t) = \cos t \hat{i} + \sin t \hat{j}$. Since the radius is 1 mile and the bug is walking at 1 mph, after an hour the angle will be 1 radian, and after *t* hours it will be *t* radians. The straight line motion to the right, however, is described by $\vec{r}_2(t) = t \hat{i}$. Now just add these two motions together and we get $\vec{r}(t) = \vec{r}_1(t) + \vec{r}_2(t) = (t + \cos t)\hat{i} + \sin t \hat{j}$. Clearly the highest elevation the bug will reach will be 1 and the lowest will be -1. These elevations will occur at $t = \frac{\pi}{2}$ and $t = \frac{3\pi}{2}$. The derivative is $\vec{r}'(t) = (1 - \sin t)\hat{i} + \cos t \hat{j}$, and the corresponding speeds are $\left\|\vec{r}'\left(\frac{\pi}{2}\right)\right\| = \sqrt{0^2 + 0^2} = 0$ and $\left\|\vec{r}'\left(\frac{3\pi}{2}\right)\right\| = \sqrt{2^2 + 0^2} = 2$. The graph below of $\vec{r}(t)$ is part of a *cycloid*.



2. Repeat problem 1, but this time assume that the bug is standing still on the wheel, and the wheel is rotating <u>clockwise</u> at a rate of 1 radian per hour.

Since $\cos(-t) = \cos(t)$ and $\sin(-t) = -\sin(t)$, we can parametrize the circular path by $\vec{r}_1(t) = \cot(t) - \sin(t) \hat{j}$ for $0 \le t \le 2\pi$. Hence, our complete path is described by $\vec{r}(t) = \vec{r}_1(t) + \vec{r}_2(t) = (t + \cot(t)) \hat{i} - \sin(t) \hat{j}$, and again the path is part of a *cycloid*. The lowest elevation of -1 is reached when $t = \frac{\pi}{2}$, and the highest elevation of 1 is reached when $t = \frac{3\pi}{2}$. Also, $\vec{r}'(t) = (1 - \sin t)\hat{i} - \cos(-t)\hat{j} = (1 - \sin t)\hat{i} - \cos t\hat{j}$, and $\left\|\vec{r}'\left(\frac{\pi}{2}\right)\right\| = 0$, and $\left\|\vec{r}'\left(\frac{3\pi}{2}\right)\right\| = 2$.



3. Repeat problem 2, but this time assume that the center of the circle is at (0,1) and the bug is initially at (1,1)

All we need to do is set up one more vector-valued function to describe our final path. In particular, shift everything up one unit by letting $\vec{r}_3(t) = \hat{j}$ and

 $\vec{r}(t) = \vec{r}_1(t) + \vec{r}_2(t) + \vec{r}_3(t) = (t + \cos t)\hat{i} + (1 - \sin(t))\hat{j}.$ Then $\vec{r}'(t) = (1 - \sin t)\hat{i} - \cos t\hat{j}$, the lowest elevation is zero when $t = \frac{\pi}{2}$ and 2 when $t = \frac{3\pi}{2}$, and $\left\|\vec{r}'\left(\frac{\pi}{2}\right)\right\| = 0$, and $\left\|\vec{r}'\left(\frac{3\pi}{2}\right)\right\| = 2$.



4. the *x*-axis $\vec{r}(t,\theta) = t\hat{i} + \sqrt{t}\cos\theta\hat{j} + \sqrt{t}\sin\theta\hat{k}$ $0 \le t \le 3$ $0 \le \theta \le 2\pi$



5. the y-axis $\vec{r}(t,\theta) = \sqrt{t}\cos\theta \hat{i} + t\hat{j} + \sqrt{t}\sin\theta \hat{k}$ $0 \le t \le 3$ $0 \le \theta \le 2\pi$



6. the line y = x in the *xy*-plane

$$\vec{r}(t,\theta) = \frac{\sqrt{t}\cos\theta + t}{\sqrt{2}}\hat{i} + \frac{-\sqrt{t}\cos\theta + t}{\sqrt{2}}\hat{j} + \sqrt{t}\sin\theta\hat{k}$$
$$0 \le t \le 3$$
$$0 \le \theta \le 2\pi$$

